SKIN 18/19

University of Washington Department of ArchitectureSelected Studio Projects



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2018

2018

2018

2012

Refuge in Discovery Park

Spring 2018 Elizabeth Golden

The Refuge in Discovery Park introduces students to primary relationships between the human body, physical space, and the landscape. Students begin the project by analyzing a given site at Discovery Park. Based on their observations, students work in groups to quickly develop spatial interventions on site, which they build, using a "kit-of-parts" consisting of sticks, tape, and string.

From these initial proposals students work on their own to develop a series of "spatial episodes" that evoke distinct experiences relating to the terrain and environment of their given site. Students are asked to include one or more Transition Episode(s), Open Space Episode(s), and Enclosed Space Episode(s), while considering how the simplest gesture can highlight or downplay aspects they have observed within the landscape. Without knowing it, these first propositions become the framework for a place of rest and protection within the landscape.



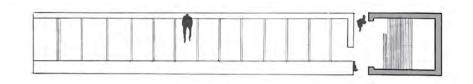


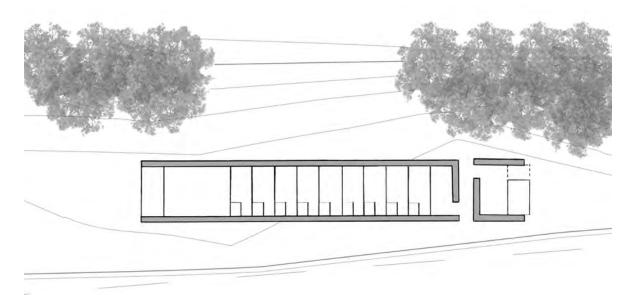




Kendal Schorr Jason Yan Innocent Muhalia Wen Qian Chua

Twisting Senses Kendal Schorr





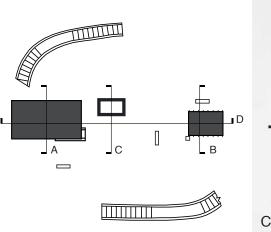


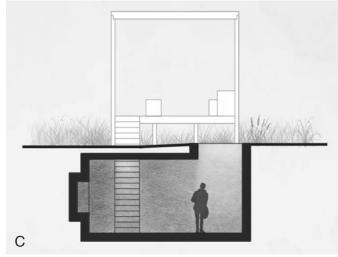


Into the Grass Emily Pratt

















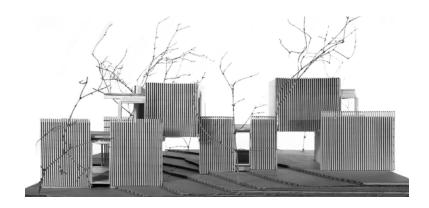
Scan I Design

Fall 2018 Lene Tranberg | Peter Cohan

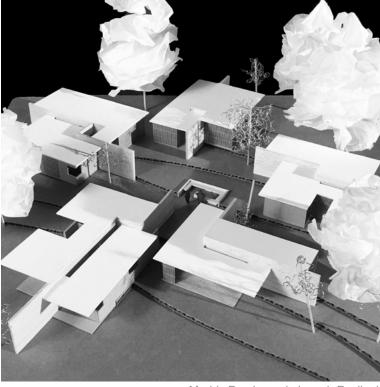
During autumn quarter of 2018 ScanlDesign Visiting Professor Lene Tranberg, founding partner of Lundgaard & Tranberg Arkitekter in Copenhagen, led a graduate design studio in the Department of Architecture at the University of Washington. The studio was co-taught by Associate Professor Peter Cohan.

The primary focus of the studio was the relationship of architecture to the land. The underlying theme was to discover how landscape, climate, and the essential character of a place can inform the situation of buildings and the making of architecture.

The 3.6-acre site was situated in the Hilltop community. The site constitutes the playfield, tennis court, swimming pool and wetland trail that are highly treasured by current residents. It is also the only open parcel of land available for development. One of the opportunities in developing this land for housing would be to also provide a variety of amenities for the community.

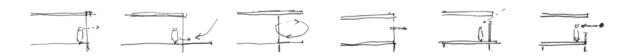






Maddy Brachvogel, Joseph Pavilonis Ye Sun Adreas Baatz, Sami Prouty & Emily Terzic

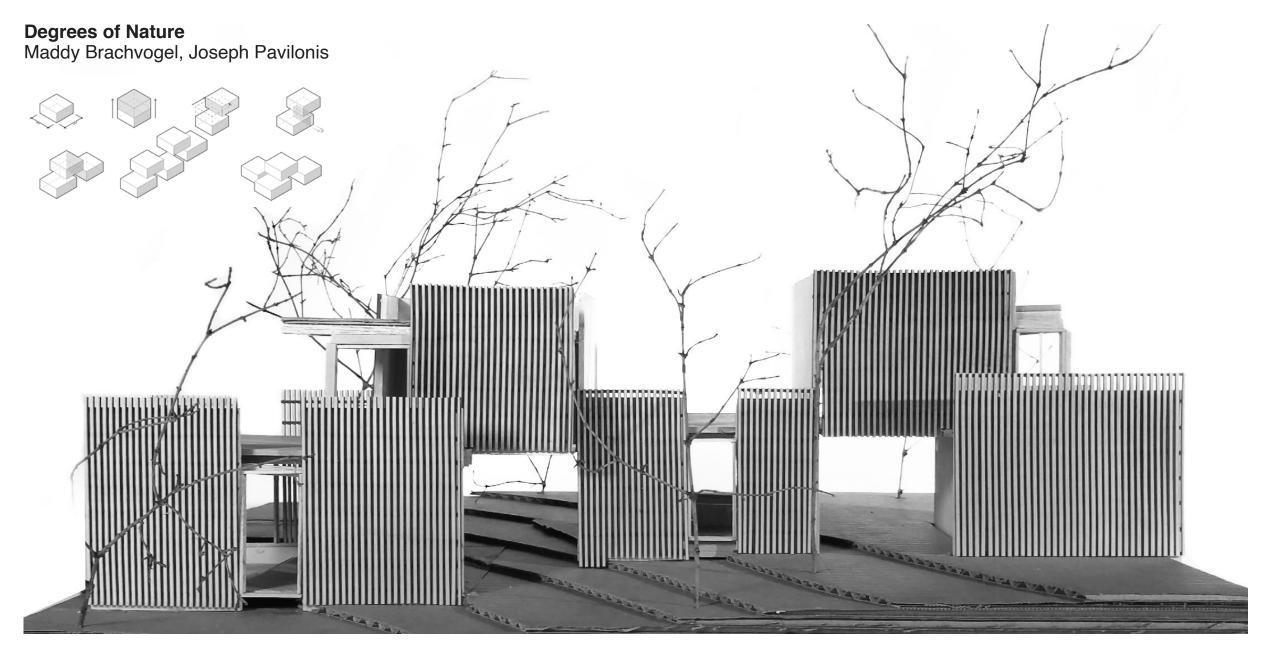
The Moment, The Place Ye Sun



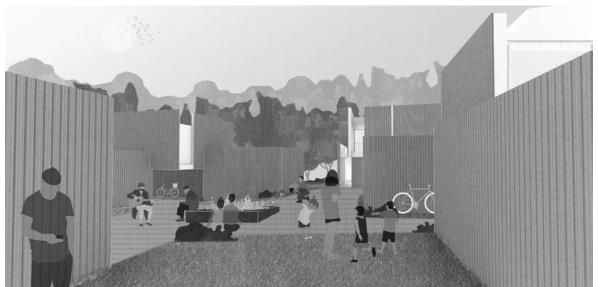












Murcutt Australia

Spring 2018 Glenn Murcutt I Peter Cohan

This studio emphasizes the development of design through an exploration of landscape and the natural and constructed environment. Students investigated, revealed and represented solutions that respond to the landscape informed by a knowledge and appreciation of the cultural history of this particular place and program.

The studio proposes an architectural project for an education facility and additional farming enterprises, having accommodation, studios and supporting spaces.

The cattle-farming property is located at 985 Beranghi Road, Crescent Head. Its latitude is 31'190'S, longitude 152'9'E.

The ultimate goal of each of the projects was to, in Glenn's own words, "touch the earth lightly" on the fragile but beautiful forested landscape of eastern Australia.









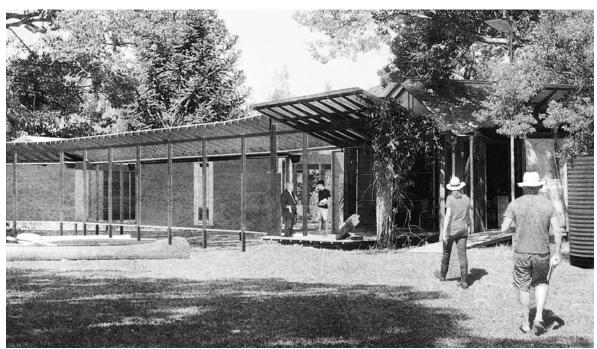


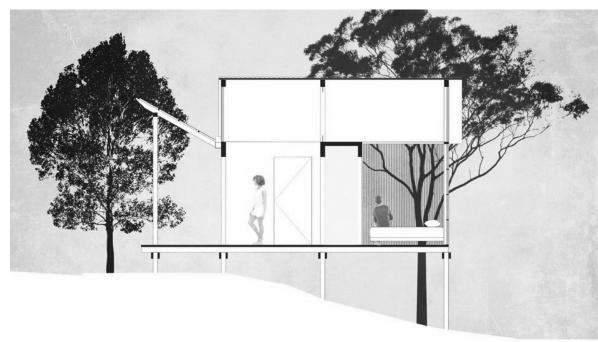
Ryan Salas Aman Panach Ruisheng Yang Ariel Scholten Michael Olney

Maria River Education Center Ariel Scholten





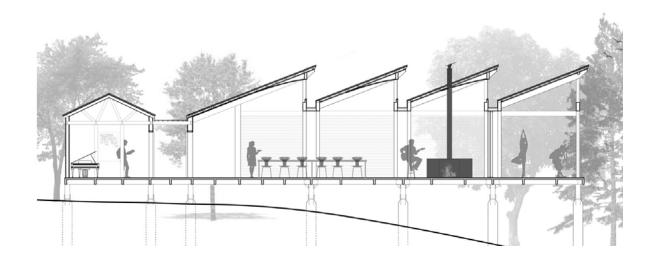


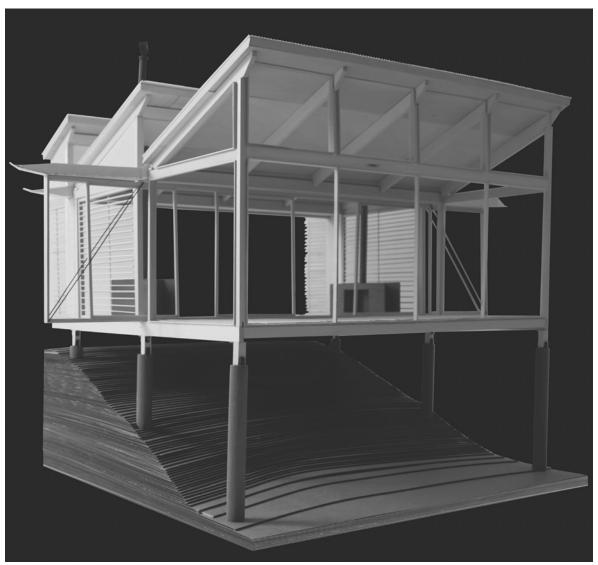


Breathe: In the Territory of Stars Aman Panach









Fashion and Architecture

Fall 2018 Vikram Prakāsh

Fashion, the act of dressing and draping the human body, has much in common with architecture. They both cater to a basic requirement of life which is also one of its most expressive gestures. i.e. to house the human body. In this sense, fashion can be said to be 'near-body-architecture', in that fashion does everything that architecture does, only close to the body. And, conversely, by implication, architecture can be said to be 'far-body-fashion', in that architecture has the potential to be as expressive of the body as fashion is (although, admittedly, it rarely is any longer).

Architectural practice is changing rapidly, and traditional ways of thinking architecture in the new digital age are going to have to expand and become more versatile. Both fashion and architecture mediate between the human body and the rest of the world. Yet, architecture has a disdain for fashion, while in fact fashion in recent decades has far outstripped architecture in its creativity, imagination and response to the exigencies of the day.

The objective of this studio is to use fashion to expand the possibilities of what it is to think architecture through fabric, materiality, tissue, construction, sculpture, silhouette, and model.









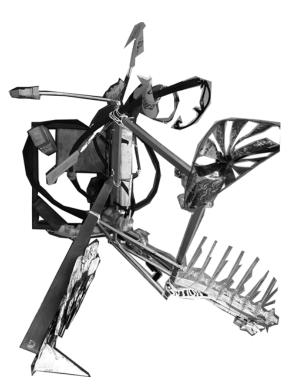
Savannah Steffen Amelia Jarvinen Christopher L. Vander Haak

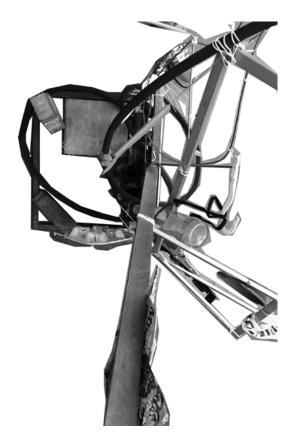
Axising Memory Christopher L. Vander Haak

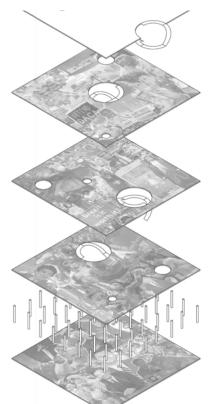


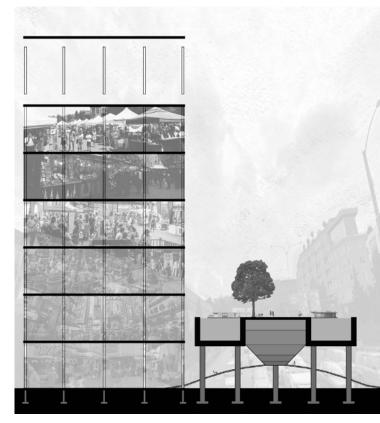












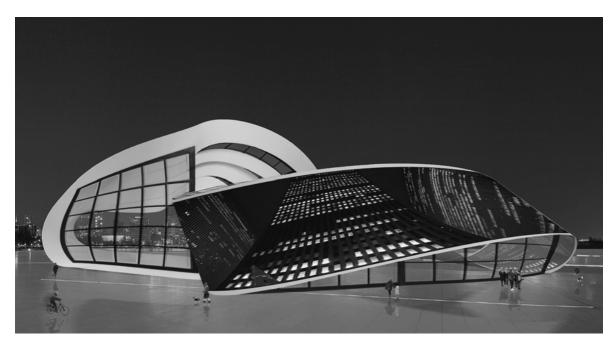














Party Urbanism

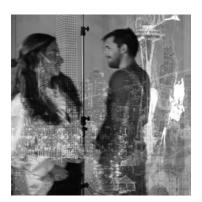
Spring 2018 Nicole Huber

The Party Project studio addresses the growing interest in collective housing worldwide. Seattle, like many cities, is growing rapidly, its housing is expensive, scarce, and dominated by the typology of the single-family home. At the same time, the nuclear family has ceased being the prevalent mode of life, superseded by single parent families, singles, couples, or extended families.

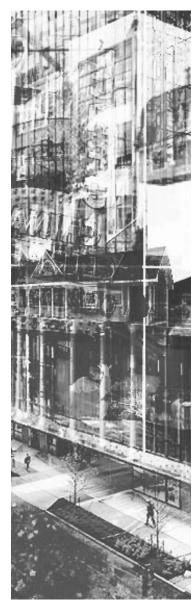
The Exhibition "Together. The New Architecture of the Collective" (Vitra Design Museum, 2017) responds to these challenges by featuring contemporary housing built upon collectivity, sharing, and participation. Examples from countries such as US, Japan, Switzerland, Denmark, and Germany show how these new typologies blur the boundaries between living and work space, between private and public sphere, architecture and the city.

The studio asked the questions of "How do we get 'together' to form a 'collective'?" and "How do we envision housing typologies building community?"









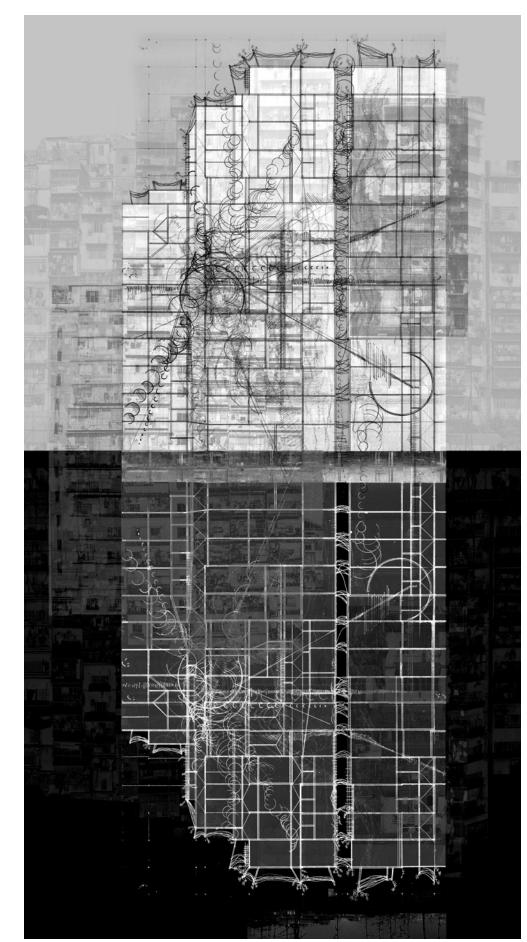


Sami Prouty

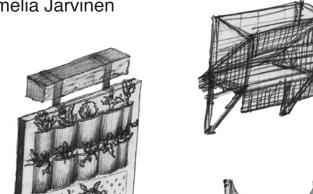
Your Own Architect I Exploration of Self Identities Michelle Hook

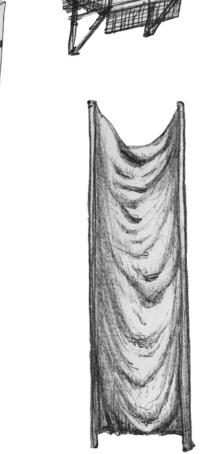


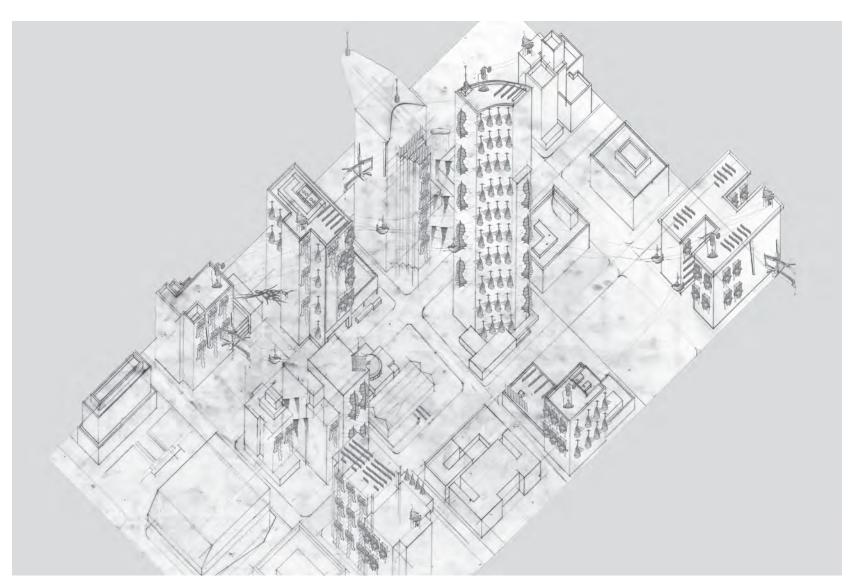


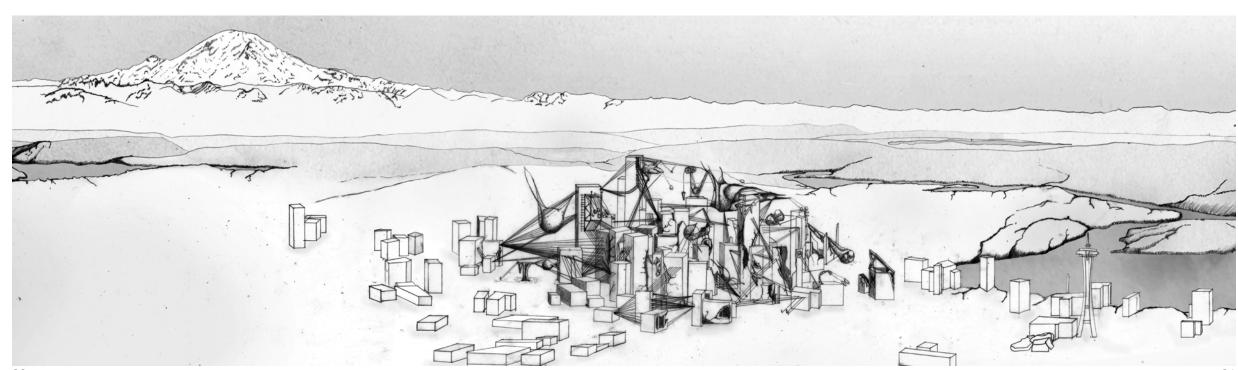


Untitled Amelia Jarvinen











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SKIN is a publication of the University of Washington, College of Built Environments, Department of Architecture. This issue features a selection of work from 2018 and 2019. Studios include undergrad and graduate studios representing the range of studios offered by the department. At least two projects are featured from each studio, as well as the introductory brief to the studio.

A team of student and faculty editors survey and select work from the projects chosen for the department archives by studio mentors.

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Cover Page:

Sami Prouty



