

**JUNICHI SATOH**  
**CURRICULUM VITAE**

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[\[ Online Portfolio \]](#)

**ACADEMIC**  
**APPOINTMENTS**

22 – Present	<b>University of Washington, CBE</b> > Full Time Lecturer	Architecture
21 – 22	<b>University of Oregon, School of Architecture</b> > Design for Spatial Justice Fellow > Full Time Visiting Professor	Architecture Spatial Justice
21 (Postponed Due to UO Fellowship)	<b>Woodbury University, School of Architecture</b> > Associate Professor > Director of Sustainable Practices	Architecture Public Engagement Sustainability Study
18 – 22	<b>San Diego State University, School of Art + Design</b> > Interior/Architecture Area Head > School of Art + Design Curriculum + Program Re-Design Committee Chair > MFA Faculty in Painting + Drawing, Sculpture, Graphic Design, Multi Media, Architectural Design > School of Art + Design Edible Garden Director	Art + Design + Architecture Sustainable Design Practices Community Engagement
13 – 15	<b>Clemson University, School of Architecture</b> > Full Time Lecturer in Graduate and Undergraduate Programs > Summer Pre-College Studios Co-Director	Architecture + Landscape Architecture
13 Summer	<b>University of Georgia, Cortona, Italy</b> > Professor	Interdisciplinary Art Graphic Design
12 – 13	<b>University of Georgia, School of Art + Design</b> > Visiting Assistant Professor	Foundation Studies Graphic Design
10 – 11	<b>State University of New York, New Paltz</b> > Visiting Assistant Professor	Graphic Design
09	<b>The China Academy of Art, Hangzhou, China</b> > Professor	Architecture
05 – 10	<b>Rhode Island School of Design</b> > Adjunct Professor	Architecture Urban Design
05	<b>The China Academy of Art, Hangzhou, China</b> > Visiting Professor	Architecture Urban Design

**COURSES TAUGHT**

**University of Washington / Seattle, WA**  
Arch 200 Architectural Design and Representation I (Lead Instructor)  
Arch 201 Architectural Design and Representation II (Lead Instructor)  
Arch 302 Introduction to Architectural Design III (Lead Instructor)  
Arch 498/598 Reimagining Humanity  
Arch 498 Graphic Design in Architecture  
Arch 600 + B E 600 Independent Study/Research (M.Arch + Ph.D)

**University of Oregon / Eugene, OR**  
Spatial Justice Studio  
Reimagining Humanity  
Contemporary Issues in Architecture  
Architectural Contexts: Place and Culture  
Architecture Design Studio I  
Architecture Design Studio II

**San Diego State University / San Diego, CA**  
Thinking with Design  
Visualization and Representation  
Architecture Design Principles  
Sustainable Design Practice  
Future of Retail  
Interdisciplinary Graduate Seminar

**Clemson University / Clemson, SC**  
1st Year M.Arch I Studios  
Undergraduate Design Principles  
Summer Urban / Rural Design Studios

**University of Georgia / Athens, GA**  
Design Foundations  
Semiotics  
Typography

**University of Georgia / Cortona Program / Cortona, Italy**  
Food, Wine, and Graphic Design  
Place / Space

**State University of New York, New Paltz / New Paltz, NY**  
Typography  
Graphic Design 1

**Rhode Island School of Design / Providence, RI**  
Architecture Design Principles  
Urban Design / Reimagining Tsukiji Fish Market  
Wood Design Studio  
Advanced Studio / Tokyo Unseen

**China Academy of Art / Hangzhou, China**  
Urban Design / City+Water

## EDUCATION

05	<b>Rhode Island School of Design / RI</b> Master of Architecture, M.Arch	Architecture Urban Design
94	<b>Rhode Island School of Design / RI</b> Bachelor of Fine Arts, BFA	Graphic Design Sculpture
92	<b>Edmonds Community College / WA</b> Associates Degree in Art and Science	Sculpture + Physics
09	<b>Permaculture Institute of North America / NY</b> Permaculture Design Certificate	Permaculture

## GUEST LECTURER /CRITIC

94 - Present

**Pacific Northwest College of Art** OR > MFA Applied Craft and Design Thesis Advisor  
**Rhode Island School of Design** RI > Graphic Design, Painting, Architecture  
**National University of Tsukuba** Japan > Craft + Graphic Design  
**Musashino Art University** Japan > Graphic Design  
**University of Arkansas** AR > Landscape Architecture  
**Columbia University** NY > Architecture  
**Harvard University** MA > Architecture  
**Pratt Institute** NY > Interior Design / Architecture  
**University of Arkansas** AR > Architecture

## SELECTED WORKS

2023 October

### **Master Class / Academy for Teachers**

I was invited to present to New York City public school teachers at the New York Historical Society some of my urban design, place-making, and community building projects. Following the presentation, I conducted a one-day *Master Class* titled “Activating Spaces: Community-Building through Urban Design.”

2023 September

### **Utility Works Seattle / 1901 4th Ave, Seattle**

Through Seattle Restored, the City of Seattle granted us a storefront. As the creative director, I lead a team of makers to design and build the store as well as new products – clothing and other urban tools – to be sold at the store. We also curate works from local designers including several UW faculty members. As an incubator for a new human ecology, we conduct research on collaborative music and dance composition, new forms of tea ceremony and other urban rituals for Seattle, and various forms of story telling.

2023 April

### **UW Alumni Awards’ Trophies**

I led a team of UW students to design and fabricate “trophies / wooden toys” for UW Alumni Awardees. The trophies were made with naturally felled trees found on campus which were drilled and milled specifically for this project.

2022 October

### **Seattle Restored**

My proposal for Utility Works Seattle submitted to the program Seattle Restored, sponsored by the city of Seattle, has been included in the list of finalists. Utility Works Seattle will be a store / studio / school / theater / public diner for communities in Seattle to come, learn, and make.

2022 August

### **Spool / TU Delft, Netherlands**

My architectural fiction based on *Deep Adaptation* by Dr. Jem Bendell, “Reimagining Humanity,” was accepted and published in *Spool*, a journal in the field of architecture and built environment published by TU Delft in the Netherlands

2021 April – Present

### **Tokyo Kindergarten + Preventative Medicine Clinic**

With a group of doctors in Tokyo, I am developing and designing a wellness center built around Early Childhood Education and a Free Clinic based on Preventative Medical Care.

2021 April

### **AjA Project**

When the pandemic hit our community, I began collaborating with the Managing Director of AjA, Rizzhel Javier, to design and fabricate new learning kits, “STEAM on Demand,” for students (K-12) in photography, videography, and other forms of storytelling. I am also developing a series of exhibitions for the new AjA gallery in City Heights.

- 2021 March **Communiqué / Mingei International Museum, San Diego**  
My article on “*Boro Coats*,” traditional and sustainable Japanese farmer’s coats made of recycled fabric was published by Mingei International Museum in their magazine, *Communiqué*, to coincide with one of their inaugural exhibitions in September 2021.
- 2020 November **Reimagining College Hill Area / California State University Research Grant**  
I received a grant from California State University System to develop proposals with students to adapt the university campus to be a tool to enrich the community, encourage inclusive culture and inspire a better human ecology.  
Our proposal received the Provost’s Award in April 2021.
- 2020 September **San Diego Design Week / Research Presentation**  
Research presentation at San Diego Design Week, in collaboration with Patricia Cué, the Creative Director at Mingei Museum, titled “*Maneki Neko* and Japanese Design: The Beckoning Cat and its connection to indigenous culture from Jomon Period (14,000 – 300 BC),” sponsored by Mingei International Museum.
- 2020 July **Through the Blue**  
I reached out to San Diego artists, organized, and curated an online art auction titled “Through the Blue” for those in need in Tijuana during the pandemic. The auction was featured by PBS San Diego and raised over \$10,000 in two weeks. My sculptural work titled “Spatial Study” was also auctioned.
- 2020 July – Present **International Residency Program for Art, Design, Food, and Performance Art in Kyoto**  
  - > Retrofitting a 150-year old 3,500 sq.ft. *machiya* (traditional Japanese live/work building type) located in Kyoto for an international residency program
  - > Designing and developing the international residency program for artists, designers, foodists, and performance artists
  - > Fundraising
  - > Developing and maintaining relationships with local government and other constituents
- 2020 - 21 **Re-Design of the School of Art + Design, San Diego State University**  
In June 2020, I was appointed by the California State University System with a grant to research and redesign the curriculum and structure of the School of Art + Design at San Diego State University to help students acquire skills, knowledge, and attitude necessary to thrive in the world today. I have visited and studied various schools in different states and countries and have completed the proposed plans.
- 2020 April **Utility Works Tokyo / “Roaming Around Downtown Tokyo at Night”**  
Utility Works and its store and design research lab – Space Utility Tokyo (SUT), which I founded 6 years ago in Tokyo, continue to grow under my direction. Utility Works and SUT was featured on “Roaming Around Downtown Tokyo at Night,” a documentary show produced by Matsuko Deluxe, and was broadcast on a Japanese national TV station, *TV Asahi* on April 10th, 2020.
- 2020 March **108th Association of Collegiate Schools of Architecture (ACSA) Annual Conference**  
In collaboration with Professor Marcel Sanchez-Prieto of UC Berkeley and Professor Jose Parral of Woodbury University, I organized special workshop and presentation for 108th ACSA (the Association of Collegiate Schools of Architecture) Annual Conference. Title: “Open Borders.”
- 2020 January **Artists’ Books “Circle of Doors” for Situated Between Vol. 3**  
“Circles of Doors” has been included in the publication *Situated Between* Vol. 3 and was exhibited at Printed Matter in New York City.
- 2019 September – 2022 **School of Art + Design Edible Garden Director**  
With students, I manage SDSU School of Art + Design Edible Garden. We grow heirloom and regional vegetables, fruits, and beneficial flowers.

- 2019 August – Present      **Art + Design + Science, Interdisciplinary Research Project**  
**Future dwelling for TJ / SD**  
 Developing new sustainable building materials made of local clay, kelp, and wood, for new vernacular building systems in the cross-border region TJ / SD in collaboration with Dr. Forest Rohwer, Professor of Biology and Dr. Antoni Luque, Professor of Physics at SDSU.
- 2019 July                      **Co-Curator for Eugene Ray Exhibition “Radiant Architecture”**  
 Co-Curated the retrospective exhibition of San Diego’s visionary architect, Eugene Ray at SDSU Downtown Gallery.
- 2019 May                      **Urban Design Proposal “Revitalizing Kimball Park, National City”**  
 Schematic design submitted for California State Proposition 68 Restoration Grant.
- 2018 September – 2020      **The Centro Cultural de la Raza in Balboa Park**  
 > Redesigning and reprogramming the Cultural Center, 10,000 sq.ft., that was the epicenter of the Chicano movement in the United States.  
 > Directing a multi-racial team of over 30 designers and student interns and reporting directly to the Board of Trustees.  
 > Organizing fundraising events.  
 > Developing and maintaining relationships with local government and other constituents.
- 2018 July – Present        **Group Housing for Aging Artists**  
 > Client: Nina MacConnel, an artist and one of the owners of Chino Farm, Rancho Santa Fe, CA.  
 > Designing group housing for 6 aging artists, examining and developing proposals for a better living environment for aging populations.
- 2017 July – Present        **Architects in Memories**  
 > Translating, from Japanese to English, a memoir, *Architects in Memories* by Toshio Nakamura, who founded the most subscribed architecture magazine in the world, *A+U*.  
 > The project is funded by friends and family of Toshio Nakamura, who passed away in 2016.
- 2017 May – August        **“This Friday” Short Film Festival, Tokyo Japan**  
 Organizing and curating a weekly Summer Short Film festival in Tokyo sponsored by *Tokyo Yajirushi*.
- 2016 – 17                    **30 Short Films + Plays Made Weekly with and for People of Nakameguro**  
 An Italian film maker, Tullio Manca, and I collaborated and created series of films + plays and presented weekly at Space Utility Tokyo, Nakameguro Tokyo.
- 2016                          **Hornachuelos Downtown Reactivation**  
 I led a team of untrained aspiring designers in Nakameguro and designed a sustainable urban renewal proposal for town of Hornachuelos, Spain as a submission for the *reThinking International Architecture Competition*. Over 150 proposals were submitted — we were one of 20 to receive an award, an Honorable Mention.
- 2016 July – Sept            **“Seven Women”**  
 I collaborated with Yui Yamamoto and wrote and produced seven plays depicting seven lives of women in today’s Japan. It was presented at Space Utility Tokyo, Nakameguro Tokyo.
- 2015                          **Iki Oyster Bar #3, Tokyo, Japan**  
 I partnered with a 4th generation fish monger, Mr. Katamata, and designed and built the third Iki Oyster bar in Tokyo. I was also responsible for Retail Design & Branding, Business Planning, and Employee Training.  
 Published in *Figaro Japan, Hanako, Elle Gourmet*.

- 2013 July **Mostra / Group Show, Palazzo Vagnotti Cortona, Italy**  
Two of my stone sculptures were included in a group show in Cortona, Italy.
- 2011 May – Present **UtilityWorks, Tokyo, Japan**  
In collaboration with designers in New York, I design clothes, bags, and other home goods made of canvas. I have designed two stores in Tokyo, acting as the Creative Director in charge of Retail & Branding Design, Business Planning, and Employee Training.  
Published in *Brutus, Elle Decor*.
- 2011 January **Iki Oyster Bar #1 + 2, Tokyo, Japan**  
I designed and built the first and second Iki Oyster bar with students from RISD + UGA.  
Published in *Hanako*.
- 2011 January **Tokyo Unseen / Group Show, Tokyo, Japan**  
I curated a group show in Shimokitazawa with works by artist living in Japan. I also exhibited multimedia works based on *Ma* – the ancient Japanese idea of the presence of place/space.

## PROFESSIONAL ASSOCIATIONS

- 23 – Present **Utility Works Seattle / Founding Partner + Director**  
> Utility Works is a retail store in Seattle that functions also as a research lab and an incubator for a new human ecology created by and for people in the neighborhood.  
> Art + Architecture + Graphic Design + Film, Music, & Theater Production + Food + Art Gallery + Skill Building Workshops for the local community (Art + Design, UX/UI Design, Textile & Apparel Design, Culinary Art, Entrepreneurship)
- 19 – 23 **AjA Project / SD / Board Member**  
> A 501(c)(3) nonprofit organization based in City Heights, San Diego, equipping and empowering underserved community with skills in photography and other forms of story telling. We work with immigrants, refugees, the *transfronterizo* community, incarcerated youth and people going through the process of transformation.  
> Strategic Planning / Instructional Design / Mentoring Teaching Artists / Community Outreach
- 10 – Present **Utility Works / Tokyo + Kyoto + SD / Founding Partner + Director**  
> Utility Works is a retail store in Tokyo and Kyoto that functions also as a school, restaurant, art + design studio, bar, gallery, theater, etc, by and for people in the neighborhood.  
> Art + Architecture + Graphic Design + Film & Theater Production + Food + Art Gallery + Skill Building Workshops for the local community (Art + Design, UX/UI Design, Textile & Apparel Design, Culinary Art, Entrepreneurship)
- 10 – 17 **Utility Canvas Japan / NY + Tokyo + SD / Partner + Creative Director**  
> Apparel Design + Graphic Design + Retail Design & Branding
- 10 – 15 **Utility Works Farm / Salem, SC / Founder + Director**  
> Fruit + Produce + Catfish + Honey + Chicken + Product Development + Workshops
- 09 – 10 **Dolan's Orchard/ Wallkill, NY / Farmworker + Foreman**  
> Fruit + Produce
- 97 – 09 **Ceglic + Dean + Satoh / NYC / Partner + Design Director**  
> Architecture + Retail Design & Branding + Graphic Design
- 95 – 97 **Gensler / NYC / Designer**  
> Interior Design + Graphic Design + Retail Design & Branding
- 94 – 95 **Dean & DeLuca / NYC / Assoc. Design Director + Fish & Cheese Monger + Sous-Chef**  
> Interior Design + Graphic Design + Retail Design & Branding + Cooking + Sales
- 90 – 92 **Weyerhaeuser / Aberdeen, WA / Logging + Milling**  
> Setting Choker + Sorting